



CHESTERFIELD INLET, NUNAVUT X0C 0B0  
PHONE 898-9951 FAX 898-9108

Hamlet of Chesterfield Inlet, Nunavut Territory:  
**Schedule "C":**  
**By-Law #60:**

Schedule of Fees attached and form part of By-Law #60:

	<u><b>Fees:</b></u>
1. Airline Agencies .....	\$100.00
2. Apartment Rental Agencies .....	\$100.00
3. Banks and Credit Unions, per Branch .....	\$200.00
4. Billiard Halls per Table .....	\$25.00
5. Bulk Petroleum Product Dealers .....	\$250.00
6. Cable T.V. Companies .....	\$200.00
7. Coin operated vending Machines, (including Washing Machines and Record players) per Machine .....	\$10.00
8. Electrical power Plants producing power for Public sale .....	\$250.00
9. Financial Institutions (e.g. Brokers, Investments, etc.) other than Banks or Credit Unions .....	\$100.00
10. Hairdressing and Personal Grooming Business .....	\$50.00
11. Halls used for Public hire (e.g. Movies, bingos, Banquets, etc.) .....	\$100.00
12. Hotels and Motels (per room) .....	\$20.00
13. Mail order House or Agencies .....	\$150.00
14. Non-residents Business and Professions .....	\$150.00
15. Photographers .....	\$50.00
16. Printers .....	\$50.00
17. Repair and Service Shops .....	\$50.00
18. Restaurant Keepers .....	\$100.00
19. Taxi service (per Taxi) .....	\$50.00
20. Telephone companies .....	\$200.00
21. Vehicle and Equipment rental .....	\$50.00
22. Business not specified .....	\$50.00
23. Late rental fees .....	\$25.00
24. Administration fees .....	\$25.00

We hereby certify that the premises where it is proposed to carry on above business comply with the requirements of the By-Laws of the Hamlet of Chesterfield Inlet, Nunavut in so far as the Sanitary, Health, Zoning and Off-Street Parking, Structural and Fire Hazard conditions are concerned.

\_\_\_\_\_  
Health Officer

\_\_\_\_\_  
Development Officer

\_\_\_\_\_  
Building Inspector

\_\_\_\_\_  
Fire Prevention Officer

Approved this \_\_\_\_\_ day of \_\_\_\_\_, 20\_\_\_\_\_ AD

Business License # \_\_\_\_\_ Renewal Date: April 1<sup>st</sup>, 20\_\_\_\_\_.